

Daichi Yashima

CONTACT INFORMATION	 ydaichi1207@keio.jp  github.com/daichi1207  daichi1207.github.io
RESEARCH INTERESTS	Foundation Models: Multimodal Large Language Models, Vision-Language-Action Models Vision & Language: Video Understanding, Self-Supervised Learning Embodied AI: Mobile Manipulation, Service Robots
EDUCATION	MS in Computer Science, Keio University, Kanagawa, JapanApr. 2025 – Current Advisor: Prof. Komei Sugiura BS in Computer Science, Keio University, Kanagawa, JapanApr. 2021 – Mar. 2025
RESEARCH EXPERIENCE	SMILab, Keio University, Kanagawa, JapanJan. 2025 – Current Research Assistant HSRTX, Tokyo University, Tokyo, Japan (remote)Jan. 2025 – Current Research Assistant LLMjp, NII, Tokyo, Japan (remote)Sep. 2024 – Current Research Assistant
WORK EXPERIENCE	ZenTech, Tokyo, JapanAug. 2024 – Current Lead AI Engineer Wanderlust, Tokyo, JapanDec. 2022 – Current Co-Founder, Software Engineer Cryptoeconomics Lab, Tokyo, Japan (remote)Apr. 2022 – Oct. 2023 Smart Contract Engineer SHINTA VR, Jakarta, Indonesia (remote)Mar. 2022 – Jun. 2022 Smart Contract Engineer
PUBLICATIONS	D. Yashima, R. Korekata, and K. Sugiura, “Open-Vocabulary Mobile Manipulation Based on Double Relaxed Contrastive Learning With Dense Labeling”, IEEE RA-L, vol. 10, no. 2, pp. 1728-1735, 2025. (IF: 5.2) K. Katsumata, M. Kambara, D. Yashima, R. Korekata, and K. Sugiura, “Mobile Manipulation Instruction Generation from Multiple Images with Automatic Metric Enhancement”, IEEE RA-L, vol. 10, no. 3, pp. 3022-3029, 2025. (IF: 5.2) R. Takanami, P. Khrapchenkov, S. Morikuni, J. Arima, Y. Takaba, S. Maeda, T. Okubo, G. Sano, S. Sekioka, A. Kadoya, M. Kambara, N. Nishiura, H. Suzuki, T. Yoshimoto, K. Sakamoto, S. Ono, H. Yang, D. Yashima, A. Horo, T. Motoda, K. Chiyoma, H. Ito, K. Fukuda, A. Goto, K. Morinaga, Y. Ikeda, R. Kawada, M. Yoshikawa, N. Kosuge, Y. Noguchi, K. Ota, T. Matsushima, Y. Iwasawa, Y. Matsuo, and T. Ogata (2025). “AIRoA MoMa Dataset: A Large-Scale Hierarchical Dataset for Mobile Manipulation”, arXiv preprint arXiv:2509.25032.

SKILLS

Programming Languages: Python, C/C++, Triton, Typescript, Rust, Bash, Lua, Vimscript
Tools: Deep Learning Frameworks (Pytorch, TensorFlow, JAX), Python libraries (NumPy, OpenCV, SciPy, matplotlib, etc), ROS, Gazebo

PRESENTATIONS

Invited Talk: “Multimodal Large Language Models based on Deep State Space Models for Video Understanding,” CV Study Group #135, AIST (Tsukuba, Japan), August 22, 2025